

From Las Vegas to Monte Carlo and back: Sampling cycles in graphs

Konstantin Klemm

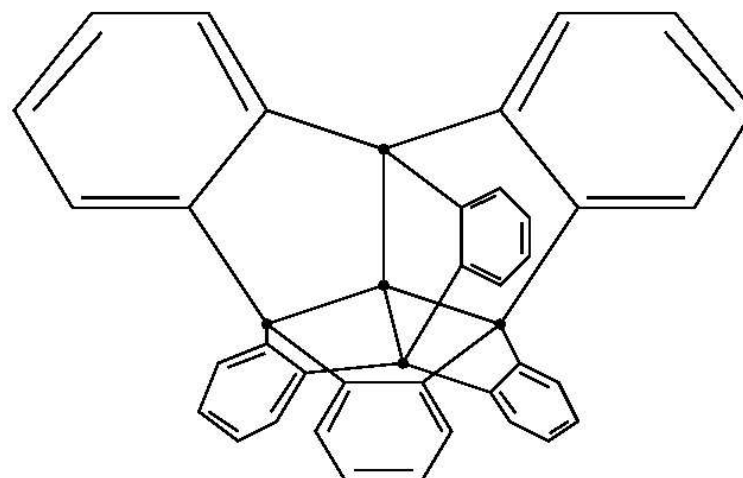
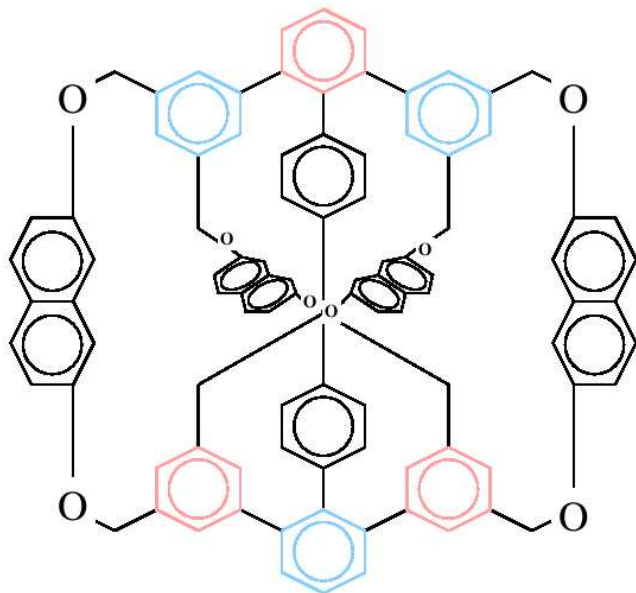
SEHRLÄSSIGER
LEHRSTUHL for Bioinformatics

University of Leipzig

Agenda

- Cycles in graphs: Why? What? Sampling?
- Method I: Las Vegas
- Method II: Monte Carlo
- Robust cycle bases

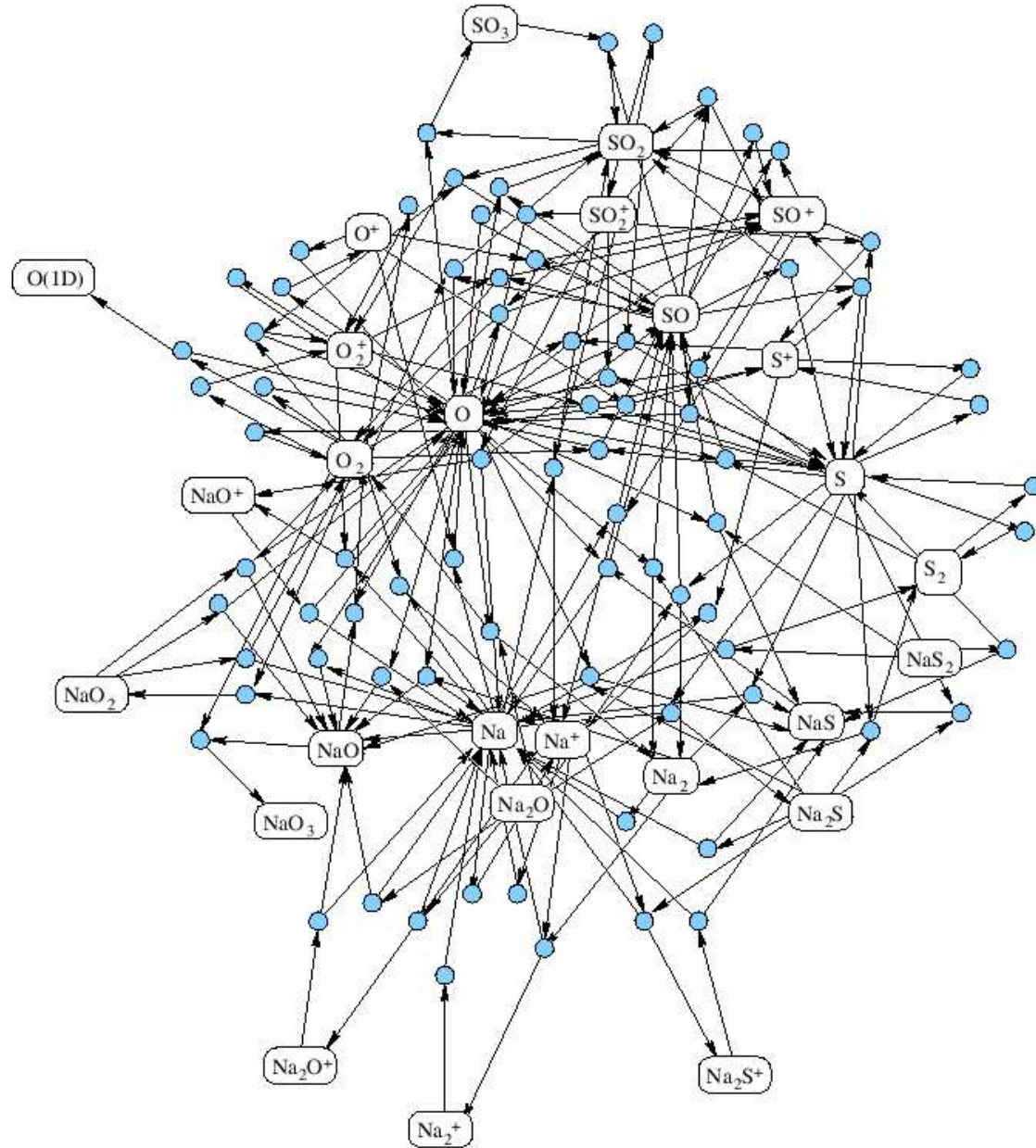
Why care about cycles? (1)



Chemical Ring Perception

Why
care
about
cycles?
(2)

Analysis of
chemical
reaction
networks
(Io's ath-
mosphere)



Why care about cycles? (3)

- Protein interaction networks
- Internet graph
- Social networks
- ...

Aim: Detailed comparison between network models and empirical networks with respect to presence / absence of cycles

Sampling

- Interested in average value of a cycle property $f(C)$

$$\langle f \rangle = \frac{1}{|\{\text{cycles}\}|} \sum_{C \in \{\text{cycles}\}} f(C)$$

with $f(C) = |C|$ or $f(C) = \delta_{|C|,h}$ or ...

- exhaustive enumeration of $\{\text{cycles}\}$ not feasible
- approximate $\langle f \rangle$ by summing over representative, randomly selected subset $S \subset \{\text{cycles}\}$
- How do we generate S then?

Las Vegas

- Sampling method based on self-avoiding random walk [Rozenfeld et al. (2004), cond-mat/0403536]
 - probably motivated by the movie “Lost in Las Vegas” (though the authors do not say explicitly)
1. Choose starting vertex s .
 2. Hop to randomly chosen neighbour, avoiding previously visited vertices except s .
 3. Repeat 2. unless reaching s again or getting stuck

Las Vegas – trouble

- Number of cycles of length h in complete graph K_N

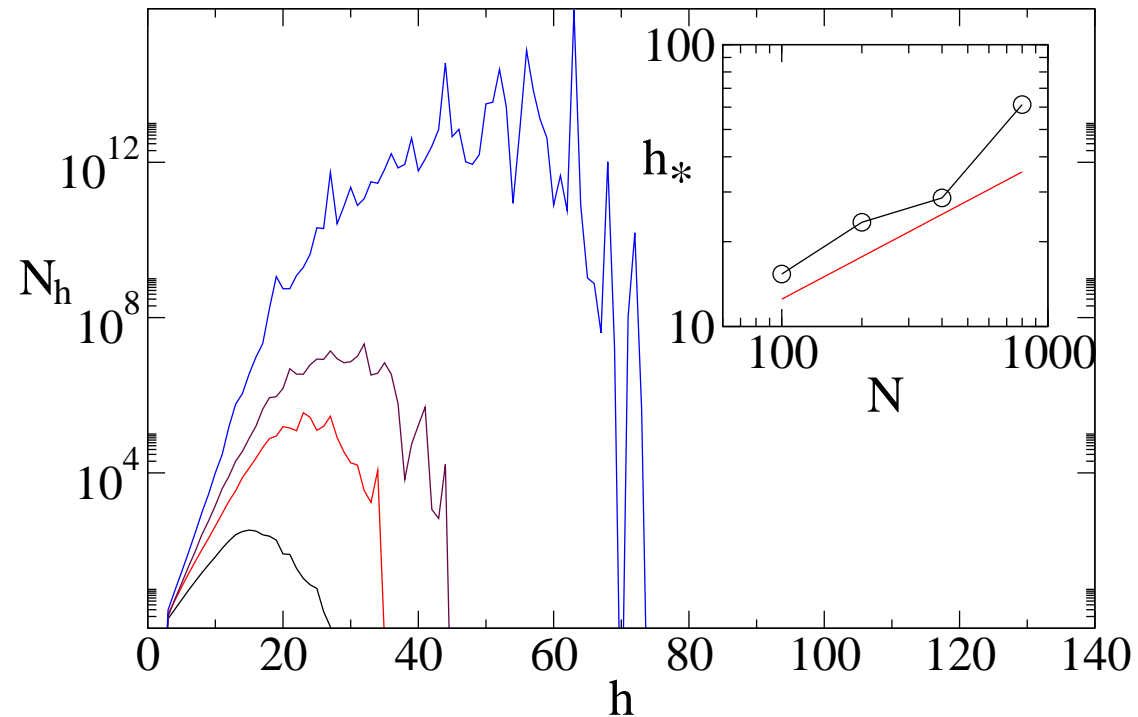
$$W(h) = (2h)^{-1} \frac{N!}{(N-h)!}$$

- For $N = 100$, $W(100)/W(3) \approx 10^{150}$
- Flat cycle length distribution in K_N from Rozenfeld method

$$p(h) = \frac{1}{(N-2)}$$

- Undersampling of long cycles

Las Vegas — results

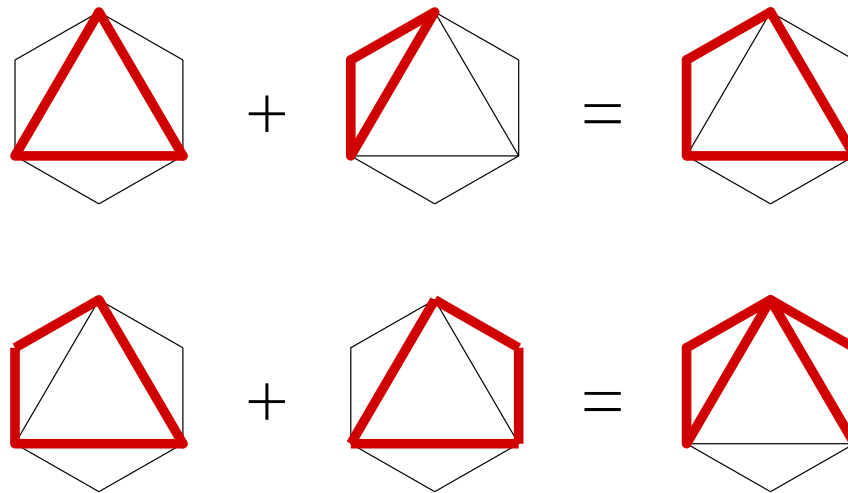


Generalized random graphs ("static model") with $N = 100, 200, 400, 800$,
 $\langle k \rangle = 2$, $\beta = 0.5$

Leaving Las Vegas ...

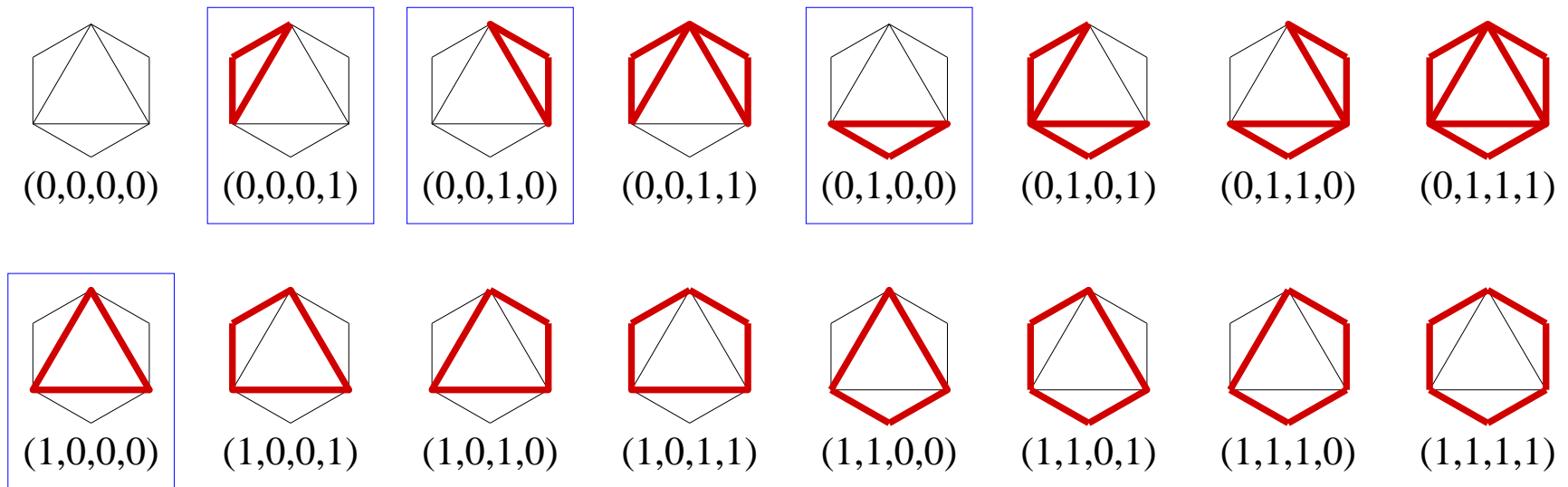
Monte Carlo — summing cycles

- Sum of two cycles yields new cycle:



- (generalized) cycle: subgraph, all degrees even
- simple cycle: connected subgraph, all degrees = 2.

Monte Carlo — cycle space



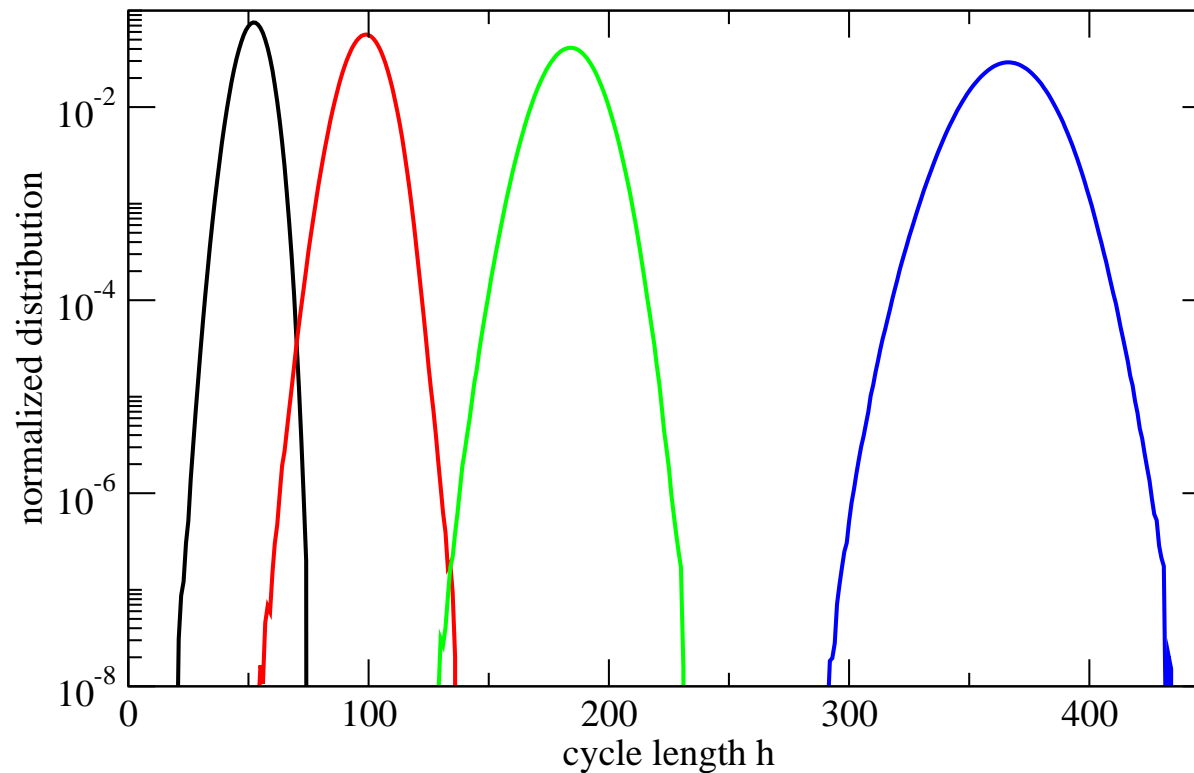
- cycle space: contains all (generalized) cycles
- finite-dimensional vector space, has **cycle basis**

Linear Algebra kicks butt!!!

Monte Carlo — algorithm

1. Generate cycle basis of simple cycles B_1, B_2, \dots, B_ν
2. Set current cycle $C := 0$ (empty cycle)
3. (Propose) Draw random index $i \in \{1, 2, \dots, \nu\}$
4. (Accept) **If $C + B_i$ is simple or null cycle, set $C := C + B_i$**
(Reject) Otherwise, leave C unchanged
5. Resume at 3. (or stop after desired number of iterations)

Monte Carlo — preliminary results

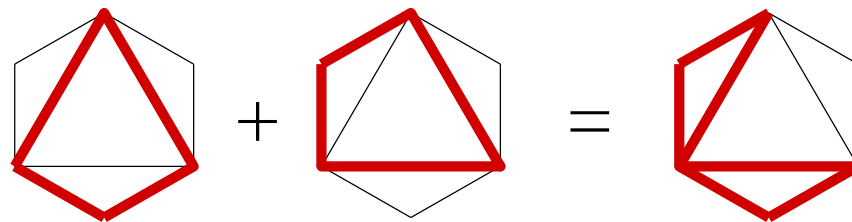
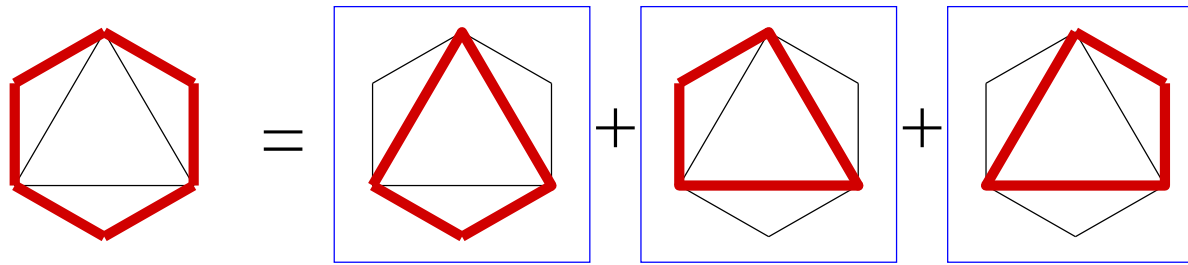


Generalized random graphs ("static model") with $N = 100, 200, 400, 800$,
 $\langle k \rangle = 2$, $\beta = 0.5$

Monte Carlo — properties

- detailed balance — ok
- adjacent simple cycles equiprobable
- extensions easy, e.g. Metropolis with Energy $:=$ cycle length
- But: ergodicity ?!?

Monte Carlo — trouble



- reachability of cycles depends on choice of cycle basis
- long cycles particularly difficult to reach — less space for "maneuvers"

Robust cycle bases

Kainen (2000): A cycle basis \mathcal{B} is robust if for every [simple] cycle Z there is a linear ordering of the subset $\mathcal{C}(G, \mathcal{B}, Z)$ such that, as each element in the resulting sequence is added to form the sum Z , it intersects the *sum* of those preceding it in a nontrivial path. In this case, the partial sums must be cycles. A cycle basis is called *cyclically robust* when the sum of the new cycle and those that went before remains a cycle.

Relevance here:

basis (cyclically) **robust** \Rightarrow **ergodic** Monte Carlo

Robust cycle bases — known results

- planar graphs: planar basis, basis cycles are outlines of faces in a planar embedding
- complete graphs (Kainen): pick arbitrary vertex x , basis cycles are all triangles containing x
- slightly more general: graphs spanned by a star (argument analogous to complete graphs)
- **No general criterion** for existence of (cyclically) robust bases

Summary / Outlook

- Naive approaches tend to give bad statistics due to under-sampling of long cycles
- Cycle space method is powerful if ergodicity can be ensured.
- Still lost and hopping through Las Vegas?
- Escape by
 - (1) finding robust cycle bases, and/or
 - (2) considering move sets beyond cycle bases

Co-starring: Peter F. Stadler