## Product Graphs and Large Networks

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## Graphs

Graphs $G$, vertex set $V(G)$, edge set $E(G)$




Simple graphs (left, center) and a graph with loops (right)


Degree $k_{i}$ of vertex $i$ : number of edges incident to vertex $i$.
Distance $d_{i, j}$ between two vertices: length of shortest path between them. Diameter $\operatorname{diam}(G)$ of $G$ : maximal distance between two vertices.
Betweenness $b_{i}$ of a vertex: total number of shortest paths among pairs of vertices that pass through $i$. Clustering coefficient $c_{i}$ : number $e_{i}$ of edges between nearest neighbors of $i$ divided by $k_{i}\left(k_{i}-1\right) / 2$.

## Cartesian, direct and strong product

$$
\begin{aligned}
& V(G \square H)=V(G \times H)=\{(g, h) \mid g \in V(G) \text { and } h \in V(H)\} \text {, } \\
& E(G \square H)=\left\{(g, h)\left(g^{\prime}, h^{\prime}\right) \mid g=g^{\prime}, h h^{\prime} \in E(H) \text {, or } g g^{\prime} \in E(G), h=h^{\prime}\right\} \\
& E(G \times H)=\left\{(g, h)\left(g^{\prime}, h^{\prime}\right) \mid g g^{\prime} \in E(G) \text { and } h h^{\prime} \in E(H)\right\} \text {. }
\end{aligned}
$$



Origin of the notation



A direct product (left) and a more symmetric representation (right)


## Recognition algorithms

 How does one recognize a graph as a product?Cartesian product $O(m)$ time.

Strong product
$O\left(\min \left(m^{2}, m a(G) \Delta\right)\right)$ time.

Direct Product
$O\left(\min \left(m n^{2}, m \Delta^{3}\right)\right.$ time.



## Approximate graph products

## Phenotype and Genotype Characters (traits)

Graphs are an appropriate topology for the description of the relationship between genotypes and phenotypes. And "characters" correspond to "factors" of the graphs (Stadler, B. and P., Wagner, G., and Fontana, W., 2001)

- Biological data are rarely complete
- Biological data are always noisy

Thus any meaningful approach in bioinformatics must be able to deal with inaccuracies in the input data.

This leads to the investigation of approximate graph products - and quasilinear algorithms to recognize them (Hellmuth, Imrich, Stadler).

Consider the following approximate product:


Complexity $O\left(m \Delta^{6}\right)$. (Marc Hellmuth)


Powers with respect to the direct product

## Graph G: <br>  <br> 12

The following matrices are the adjacency matrices of $G$ and of its second and third power with respect to the direct product.

$$
A=\left[\begin{array}{ll}
1 & 1 \\
1 & 0
\end{array}\right] \quad A \otimes A=\left[\begin{array}{llll}
1 & 1 & 1 & 1 \\
1 & 0 & 1 & 0 \\
1 & 1 & 0 & 0 \\
1 & 0 & 0 & 0
\end{array}\right] \quad A^{3}=\left[\begin{array}{llllllll}
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\
1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\
1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\
1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{array}\right]
$$

And here are the nonzero elements of the fifth power:


Properties of (high) powers $G^{n}$ of a graph $G$ with respect to the direct product:

- fractal structure
- same diameter as $G$
- power law degree distribution (Pareto distribution)

$$
P(k) \simeq a k^{-\gamma}
$$

Variance of the degrees very large Makes the graph in a sense scale free Relationship with the fractal structure.

## Complex Networks

Networks arise e.g. in biology, ecology, mathematical chemistry, software technology, operations research.

Investigation became a hot research topic only in the last decade, coinciding with increased interest in the Internet network(s), social networks, citation networks, neural networks, and so on.

What does one study:reliability, reachability, distance (small world phenomenon), virus propagation, and so on.


## Relationshipgraph Mediannetwork for human mtDNA (Bandelt et al. 2000)

(Median graphs are retracts of hypercubes)

Generation of probabilistic graphs with the desired properties.

Erdös-Renyi model for random graphs, it does not satisfy all requirements, in particular not the heavy tail distribution (scale freeness)

Models by Barábasi and Albert (1999) computationally expensive.

An appealing approach was made by Leskovec, J. Chakrabarti, D. Kleinberg, J. Faloutsos, C. Ghahramani, Z. using the direct product of graphs (or, equivalently, the Kronecker product of matrices)

Given a graph $G$, the adjacency matrix of the direct product $G^{\times, k}$ is the $k$ th power of the adjacency matrix of $G$ with respect to the Kronecker product.

Start with a square probability matrix $\mathcal{P}_{1}$ whose entries $i-j$ entry represents the probability that an edge joins vertex $i$ to vertex $j$.

Compute the Kronecker $k$ th power $\mathcal{P}_{k}$.

Then (an instance of) a stochastic Kronecker graph is obtained from $\mathcal{P}_{k}$ by including an edge between two vertices with probability as given in $\mathcal{P}_{k}$.

Stochastic Kronecker graphs can be generated in linear time with respect to their expected number of edges.

Stochastic Kronecker are also close to real world networks.

Degree distribution Real networks exhibit the so-called "heavy tail degree distribution" and this is also the case with the stochastic Kronecker graph.

Fitting real-world networks Given a real network, finding a stochastic Kronecker graph that is "similar" to the network can be done efficiently.

Multitude of technical details is omitted

Leskovec et al. add loops to every vertex of the generating graphs. They really work with the strong product, not necessary.

Leskovec and Faloutsos (2007) showed that the simple generating matrix

$$
\binom{.98 .58}{.58 .06}
$$

yields a Kronecker graph that fits the Internet fairly well.

Leskovec, J., Chakrabarti, D., Kleinberg, J., Faloutsos, C., and Ghahramani, Z. (2009). Kronecker graphs: an approach to modeling networks. J. Mach. Learn. Res., $x(x), x-x$.


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