

# Generative adversarial training on structured domains

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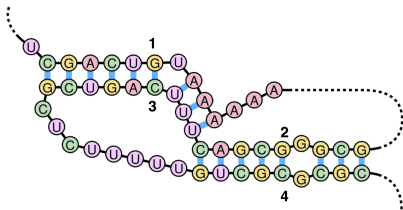
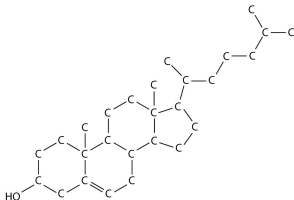
Freiburg University

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# Constructive Machine Learning

- ▶ **What:** answer **design** questions using examples
- ▶ We are interested in:  
constructive approaches for **structured** domains
- ▶ In chemo- and bio-informatics:  
synthesize molecules with a desired bio-activity



## Assumed work

- ▶ EDeN (Explicit Decomposition with Neighborhoods)<sup>1</sup>
  - ▶ Vectorizes Graphs
  - ▶ Used when training model from graphs
  - ▶ (not discussed here)
- ▶ GraphLearn <sup>2</sup>
  - ▶ generates instances given examples
  - ▶ (overview given here)
- ▶ This is a sampling extension for GraphLearn

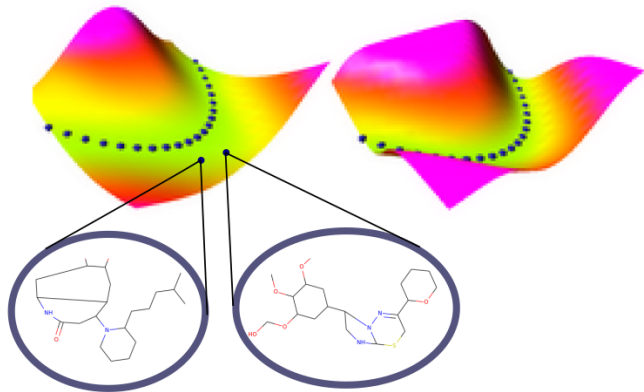
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<sup>1</sup>[github.com/fabriziocosta/EDeN](https://github.com/fabriziocosta/EDeN)

<sup>2</sup>[github.com/fabriziocosta/GraphLearn](https://github.com/fabriziocosta/GraphLearn)

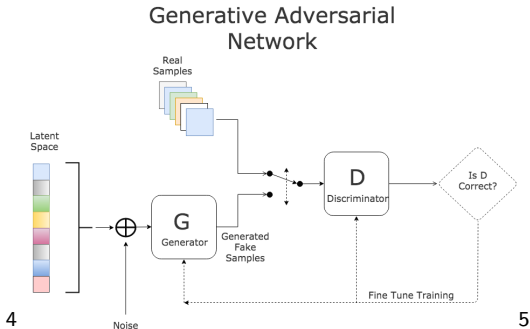
# The Problem

- ▶ Density estimation based on observed graphs (preferably few, "positive" class only)
- ▶ Implies loose constraints on feasible manifold
- ▶ **Question:** How tighten constraints?



# Generative ANN architectures

- ▶ Fully visible belief networks (FVBNs)
- ▶ Variational autoencoders
- ▶ **Generative adversarial networks GANs**

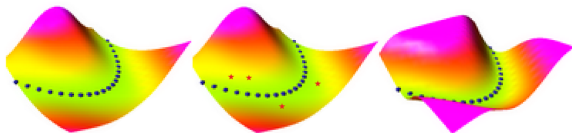


<sup>4</sup>AI Gharakhanian, Blogpost, Dec 2016

<sup>5</sup>Ian Goodfellow, NIPS 2016

## GAT on structured domains

- ▶ The graph generation guiding model might be not tight enough
- ▶ ANN researchers inspired us by addressing a very similar problem using GANs
- ▶ **Proposal:** Generate instances and assume they are negative examples to **improve** the generation guiding model



# The constructive learning problem for finite samples<sup>6</sup>

- ▶ Given a set of graphs  $G$
- ▶ use a parametrized generator  $M_\theta$  to **construct** set  $G_\theta$
- ▶ find optimal  $\theta$  to **jointly** satisfy:
  1. probability density is the **same** if estimated over  $G$  or  $G_\theta$
  2.  $G_\theta$  **differs** from  $G$
- ▶ Optimize:

$$\arg \min_{\theta} L(P(G), P(G_\theta)) + \lambda \text{Sim}(G, G_\theta)$$

- ▶ where:
  - ▶  $L$  is a loss over probability distributions (e.g. symmetric Kullback Leibler divergence)
  - ▶  $\text{Sim}$  is a *set* graph kernel
  - ▶  $\lambda$  is desired trade off

# Parametrized Generator for Graphs

- ▶ Instead of generating  $\mapsto$  **sample** from a corresponding probability distribution over graphs
- ▶ We use Metropolis Hastings (MH) Markov Chain Monte Carlo (MCMC)
  1. start from *seed* graph  $x$
  2. propose according to  $g(x \mapsto x')$
  3. accept according to:

$$A(x \mapsto x') = \min\left(1, \frac{P(x')}{P(x)} \frac{g(x \mapsto x')}{g(x' \mapsto x)}\right)$$

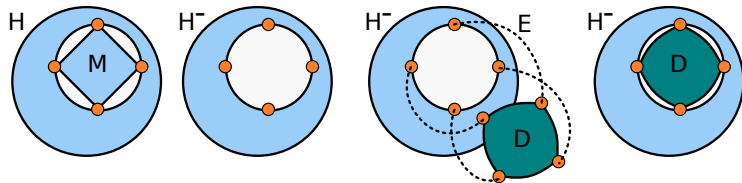
- ▶ **Q:** how not to reject proposed graphs too often?
- ▶ **A:** use graph **grammar** induced from data for  $g(x \mapsto x')$



# Graph Grammar

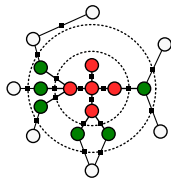
A graph grammar is a finite set of productions  $P=(M,D,E)$

- ▶  $M$ =mother graph
- ▶  $D$ =daughter graph
- ▶  $E$ =embedding mechanism

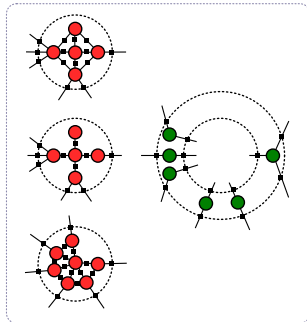


# Substitutable Graph Grammar

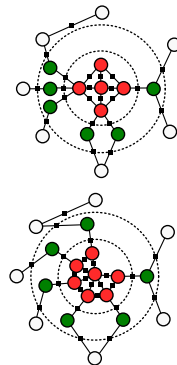
- ▶ **cores** (neighborhood graphs) can be substituted ..
- ▶ .. if they have the same **interface** graph



DECOMPOSITION



LOOK UP IN INTERFACE-CORES LIST

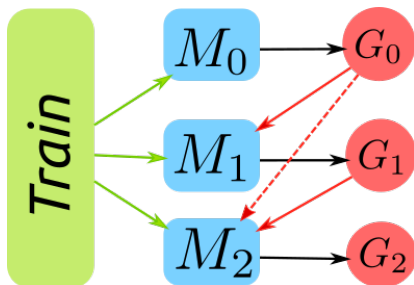


REWIRING

# Generative adversarial training

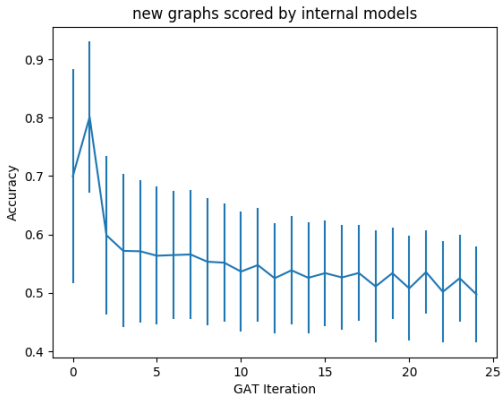
Input: *train*; a set of observed instances

1. train **one class** model on *train*
2. use *train* as seeds for generation
3. train **two class** model on *train* (classlabel 1) and all generated instances (classlabel 0)
4. use *train* as seeds for generation
5. goto 3



# Training accuracy on internal models

- ▶ Are generated instances similar to the observed instances?



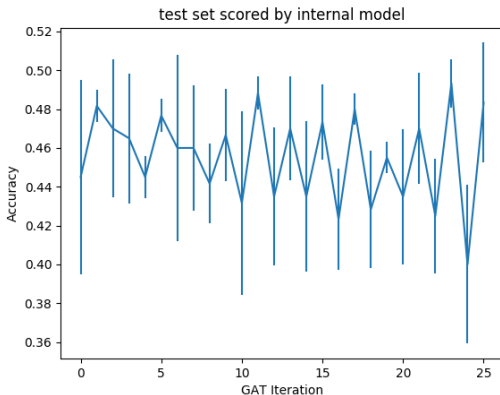
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*lower accuracy indicates that the sets are becoming harder to separate*

<sup>7</sup>500 graphs in train set, 3 repeats, pubchem aid 651610

# Test accuracy on internal model

- Is the observed class actually learned? <sup>8</sup>



*Lower training accuracy coincides with higher test accuracy*

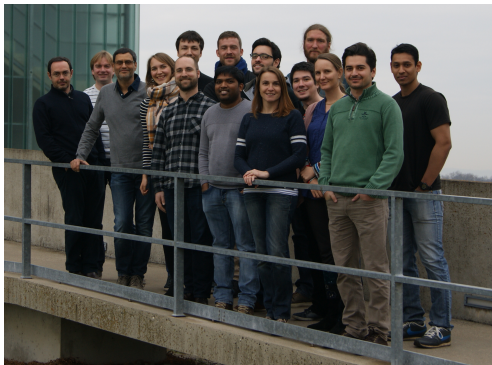
<sup>8</sup>note that the training process has never seen any real negative instances

# Conclusion

- ▶ Generative adversarial training effective in tightening generation constrains
- ▶ Test on larger data set required

# The End

- ▶ Thank you



- ▶ Greetings from Freiburg :D